



Eddie McPherson Memorial Tournament rules 2016-2017

General:

- This is a USA Hockey sanctioned 18U tournament and all USA Hockey rules will apply unless otherwise noted below.
- The tournament will begin and end play according to the schedule designated by the tournament committee.
- Teams need to be ready to play 15 minutes prior to the scheduled time.
- The tournament committee reserves the right to amend these rules as it deems necessary.
- In the event of an injury or sickness, the tournament hosts, sponsors, officials or anyone else involved with the tournament SHALL NOT BE LIABLE.

Registration and Credentials:

- Credentials will be checked prior to each team's first game and may be checked at any time during the tournament.
- All players must be USA Hockey registered and all players must be listed on the team's official USA Hockey roster (maximum 20 players including three goaltenders).
- Double rostering of players is not allowed.

Game details:

- Pre-game warm-ups will be five minutes straight time once referee allows teams on the ice.
- All preliminary round games will be three (3) periods of fifteen (15) minutes stop time, unless there is a five (5) goal differential in the third period. If a difference of five (5) goals or more exists at any time from the beginning of the third period, the remainder of the game will be running time. Stop time will begin again during any game should the differential be reduced to four goals (i.e. 5-1).
- Each team is permitted the use of one (1) 60-second timeout per game.
- Delayed offsides and automatic icing will be used for the duration of the tournament.
- Should an unexpected stoppage of game occur (power failure, major injury etc.), after 45 minutes the game will be called and the score will remain as is no matter how long the game had been running at the time of stoppage of play.

Tournament play:

- Each team will play a minimum of four (4) games. The ice will be resurfaced after every two (2) periods throughout the tournament.
- A team that does not show up to a game will receive a loss for that game and may be subject to expulsion from the tournament.
- If two teams are tied in points, the following order applies to determine the ranking of teams:
 1. Head to head
 2. Most games won
 3. Best differential (formula: goals for-goals against/goals against)
 4. Least goals against
 5. Most goals for
 6. Least penalty minutes during the tournament
 7. Flip of a coin

- In the case where more than two teams are tied in points, the following order applies to determine the ranking of teams (the tied teams will go through each tie breaker until ONE team is determined the winner; i.e.- if no team is determined ahead of all other teams after tie breaker #1, then it will move on to tie breaker #2, etc.):
 1. Most games won
 2. Best differential (formula: goals for –goals against/goals against) If goals against equals zero, that team would be ahead of everyone. If two or more teams have a goals against of zero, the most goals for will be ahead.
 3. Least goals against
 4. Most goals for
 5. Least penalty minutes during the tournament
 6. Flip of a coin

Overtime:

- In cases of a regulation tie, a two (2) minute rest will be followed by a five (5) minute 4 on 4 sudden death overtime.
- If the game is still tied after the overtime period, a shootout (best of 3 format) will follow immediately. Three (3) players will be chosen by each team's coach to participate in the shoot out and should the tie persist, the shootout will continue one (1) player at a time until the tie is broken. Different players must shoot until the whole team roster (excluding goalies) has participated. Each team will receive one point for the tie. The winning team will receive one additional point for the overtime or shootout win.

Protests:

- No protests will be accepted by the tournament committee or officials.
- Judgment calls by the referees cannot be protested.

Discipline:

- Should any player(s) or any team(s) willfully damage property in the facilities or rink, all costs for repairs or replacement shall be borne by the team(s) concerned. Arrangements for restitution shall be made immediately with the rink management.
- Infractions of above rules will be given to the tournament director for a ruling for possible disqualifications from the tournament.

Equipment:

- It will be the home team's responsibility to wear contrasting uniforms from the visiting team. Home teams will wear dark colors and visiting teams will wear light colors.
- Mouth guards are required at this tournament and will be strictly enforced.

Awards:

Team awards and individual awards will be given as designated by the tournament committee.